

**Budgeting for your course**  
**Bachelor of Design - Fashion Design**

**Computer**

It is not compulsory to have your own computer, as we have computers available in our classrooms as well as in the library. However you may find it easier to complete your work if you have regular access to one. An internet connection is also highly recommended. If unsure of your needs, you should wait until the course has begun before making a decision about what to purchase. When purchasing software, you should take care to buy software versions compatible with those available at the college. Consult your lecturer and the software retailer.

Most courses used by Raffles International College Hong Kong (“The School”) are available at “educational” prices. The main application used is Adobe Photoshop.

The School strongly condemns software piracy.

**USB Drive**

The School does not guarantee the safety of files left on its computers. You should keep your work on your own USB drive.

**Miscellaneous**

Please be aware that you will be required to take notes and will need note books or lecture pads. You will also be required to have “log books” for several subjects. “Log books” are used by students to develop ideas and plan projects. Well kept log books can enhance a student’s employment prospects. Your lecturer will tell you what you need. From time to time you will also need to purchase other materials or go on excursions. These may involve a nominal cost.

**Text Books**

While one copy of each of the following texts is kept in the Library, it is compulsory that all students make sure they have organised access to these books for the duration of their course, either by borrowing, purchasing or photocopying the relevant sections. This is your responsibility. It is therefore strongly recommended that you purchase the following texts to avoid disappointment, as the library’s open reserve system is heavily in demand, and cannot always guarantee that you will be able to access books at the very time you require them.

Fashion Source Book (Kathryn McKelvey)

Pattern Making for Fashion Designers (Helen Joseph Armstrong)

The Complete Book of Sewing New Edition (Hardcover, 2003) (DK Publishing)

Essential Fashion Illustration (Edited by Maite Lafuente)

Fashion Artist - Drawing Techniques for Portfolio Presentation (Sandra Burke)

Visual Research Methods in Fashion (Julia Gaimster)

All of these books are available from [www.Amazon.com](http://www.Amazon.com)

### Fabric Policy

All students will be supplied with calico and fusing for 2 terms for pattern making and garment construction classes and applied fashion design classes (for draping exercises) only. Thereafter, you will be expected to purchase your own calico for all of your major projects in fashion design. This includes students undertaking the Major Projects 1 & 2. Cardboard and litho paper is supplied for your convenience.

### Fashion Design Art Kit

All items must be purchased prior to the course commencing.

1 Steel Rule 60cm 1 Metal Scapel Handle No.3	1 Wn Gouache 14ml Lemon Yellow S1
1 Scapel Blade No.11	1 Wn Gouache 14ml Perm Yellow Deep S1
1 Arches Pad 300gsm A3 15 Sh Med	1 Wn Gouache 14ml Spectrum Red S1
1 121R Round Taklon Brush No.6	1 Wn Gouache 14ml Ultramarine Blue S1
1 1600 Flat Brisle Brush No.4	1 As Artist Gouache 22.5ml Black
1 Art Basics 123F Size	1 As Artist Gouache 22.5ml White
1" Flat Taklon Brush	1 As Artist Gouache 22.5ml Sky Blue
1 Sable Brush Size 000	1 Sony Microvault 256 MB
1 Bleedproof Pad A3	1 Pencil HB
1 White Flat Plastic Palette	1 Pencil 2B
1 Wn Gouache 14ml Bengal Rose S1	1 Pencil 4B
Approximate total cost: \$1000	

### Fashion Design Sewing Kit

All items must be purchased prior to the course commencing

1 8" Dressmaking Scissors	1 Good Quality Tracing Wheel
1 Stiletto	1 Thread Clippers
2 Consew Bobbin Cases	1 Set Plastic Patternmaking Rulers
6 Consew Bobbins 8 Pattern Hooks	1 Teflon Machine Foot
1 Tape Measure Cm + Inches + Hole	1 Industrial Zipper Foot-Left
2 Pack Industrial Sewing Needle Size 70& 80 (Consew)1	1 Industrial Invisible Zipper Foot
1 Industrial Tweezers	1 Industrial Straight Sewer Foot
1 Box Pearl Head Pins	3 Rasant Thread – Grey, Cream, White
1 Unpicker	1 Service Kit for Industrial Sewing Machine
1 Set Tailors Chalk	1 Loop Turner
1 Pattern Notcher	1 Magnetic Sewing Gauge
1 Pack Hand Sewing Needles + Mixed Straw Needles	1 Screw Drivers

### **Specific subjects**

Fashion design as a professional practice incurs costs because the designer is involved in producing an object, made by hand or machine for a consumer. Often this cost is for such things as purchasing calico for creating your prototypes, buying haberdashery items (threads etc) or fabrics and even outsourcing to makers and various specialist suppliers. This is the nature of the industry in which you will be entering and any fashion program or course you undertake will require you to produce garments in order to demonstrate your skills as preparation to enter the fashion industry.

It is always up to you, as a creative person, how much you spend on any garment you produce, and some of the most spectacular designs often come from designers who spend very little, but who are resourceful in sourcing fabrics and making up garments in inexpensive or sustainably conscious ways. Learning how to budget for collections is part of a designer's skill-set, so in order to better help you to plan we've prepared a list of subjects and some estimates for the types of costs you may incur in your practical subjects.

Please note that this is only a guide in order to help you plan the design and production process better. The figures quoted below are based upon past students' experiences. They are rough estimates only, therefore if you decide to use labour-intensive or specialist techniques such as laser-cutting, leatherwork or outsource to embroidery houses, it follows that your expenses would be much higher. The decision as a designer is yours to make. Finding cheaper alternatives is part of your research process and is encouraged. However, if you have any questions or concerns, please do not hesitate to discuss this further with your lecturer or Program Director.

#### **FD070: FASHION DESIGN STUDIO**

In the patternmaking and garment construction module of this subject, students will be led through a series of sample-making exercises, and calico will be provided by the college for this subject only.

#### **FD071 FASHION DESIGN & DEVELOPMENT**

This subject requires you to design and produce 2 garments. There is a fabric budget restriction in this subject, as it is streetwear-based. Fabrics must not exceed \$100 per metre. Projected expenses: fabrics, prototype materials (calico), trims and haberdashery. Estimate: \$1,000

#### **FD073 TEXTILE TECHNOLOGY AND DESIGN**

This subject requires you to design and produce a textile design on lycra for a swimsuit and to make the swimsuit and to design and produce a "resort" co-ordinate (eg. a poolside 'coverup') Projected expenses: Artwork set-up for digital printing process, digital printing, fabrics for swimwear + co-ordinate piece. Estimate: Between \$600-\$1000 (depending upon the print and how you choose to apply it) In general allow for the following: set-up - \$1,000, Printing - \$800 and Fabric - \$500.

#### **FD074: PATTERN DESIGN SYSTEMS**

This subject involves making tailored jackets. You will be required to purchase wool and wool blends for this purpose. Projected expenses: fabrics, haberdashery, trims, sampling fabrics Estimate: \$2,500-\$6,000

### **FD075 FASHION & CULTURE**

This subject may require you to enter the “Do-It-With-Denim” Awards, where you will design and make a garment to a brief using approximately 10 pairs of denim jeans. If the competition is not running, you will be required to address a knitwear brief instead. Projected expenses: DIWD competition: denim, other fabrics, embroidery or haberdashery materials Knitwear: yarns and jerseys, knitting needles Estimate: (for either) approx. \$5,000-\$8,500

### **ELECTIVE: APPLIED FASHION DESIGN WORKSHOP**

This subject will involve working through a series of draping exercises, where students are required to work on a bias cut top, skirt, and to drape and make a draped bodice as part of your assessment. Most expenses relate to purchasing fabrics for sampling, constructing and finishing these exercises. Projected expenses: fabrics for exercises Estimate: \$1,500

### **ELECTIVE: ADVANCED PATTERN & GARMENT CONSTRUCTION WORKSHOP**

In this elective you will learn advanced patternmaking techniques such as swimwear construction involving complex fit and drape techniques. You will be required to manufacture the swimsuit you design in FD073 Textile, Technology & Design in this subject. You will need to make at least 6 toiles/prototypes of your swimwear which requires the purchasing of lycra and other materials. Projected expenses: lycra sampling, lycra for finished product and haberdashery (hooks & eyes, press studs, bra wiring, bra cups Estimate: Sampling for finished garment = \$2,000-\$6,000

### **FD077: MEN’S AND WOMEN’S WEAR COLLECTION**

This subject requires you to design and produce a mini-collection of 4 “looks”, which means your collection may involve approximately 8-10 units or pieces of clothing to be paraded at the annual fashion show. Fabrics must be of good quality. Natural fibres are encouraged, though synthetics can be used with the prior approval of your lecturer. Projected expenses: Fabrics, calico for prototypes, trims and haberdashery, makers and other suppliers Estimate: \$10,000

### **DN027: MAJOR STUDIO PROJECT**

This subject requires you to design and produce a graduate range of up to 6 “looks” for presentation to be presented at the annual fashion show. This may involve up to 12-15 pieces or units of clothing, and must demonstrate your skills in research, as well as design and applied design techniques. Projected expenses: Fabrics, Trims, Calico for prototypes, some outsourcing of finishing to makers and other suppliers, embroidery equipment, printing and binding for project book (2 books: 1 for you and 1 for College archives) Estimate: \$30,000